



Week 9

Anomaly Detection & Recommender Systems



Anomaly Detection

- Motivation:
 - Remove outliers based on probabilistic methods

Anomaly Detection (con't)

- Procedure:
 - Use some “normalized” function, $p(x,y,...)$, to fit known, good data
 - E.g. gaussian, multivariate gaussian
 - Assign some threshold, ϵ , s.t. if $p(x_0,y_0,...) < \epsilon$, for a given $x_0,y_0,...$, label outlier
 - Adjust ϵ for best results



Recommender Systems

- Motivation:
 - Given user preferences on some small set, predict preferences on larger set

Recommender Systems (con't)

- Procedure:
 - Collect data on some subset of user preferences & classifiers:

Movie	Alice (1)	Bob (2)	Carol (3)	Dave (4)	ψ x_1 (romance)	ψ x_2 (action)
Love at last	5	5	0	0	0.9	0
Romance forever	5	?	?	0	1.0	0.01
Cute puppies of love	?	4	0	?	0.99	0
Nonstop car chases	0	0	5	4	0.1	1.0
Swords vs. karate	0	0	5	?	0	0.9

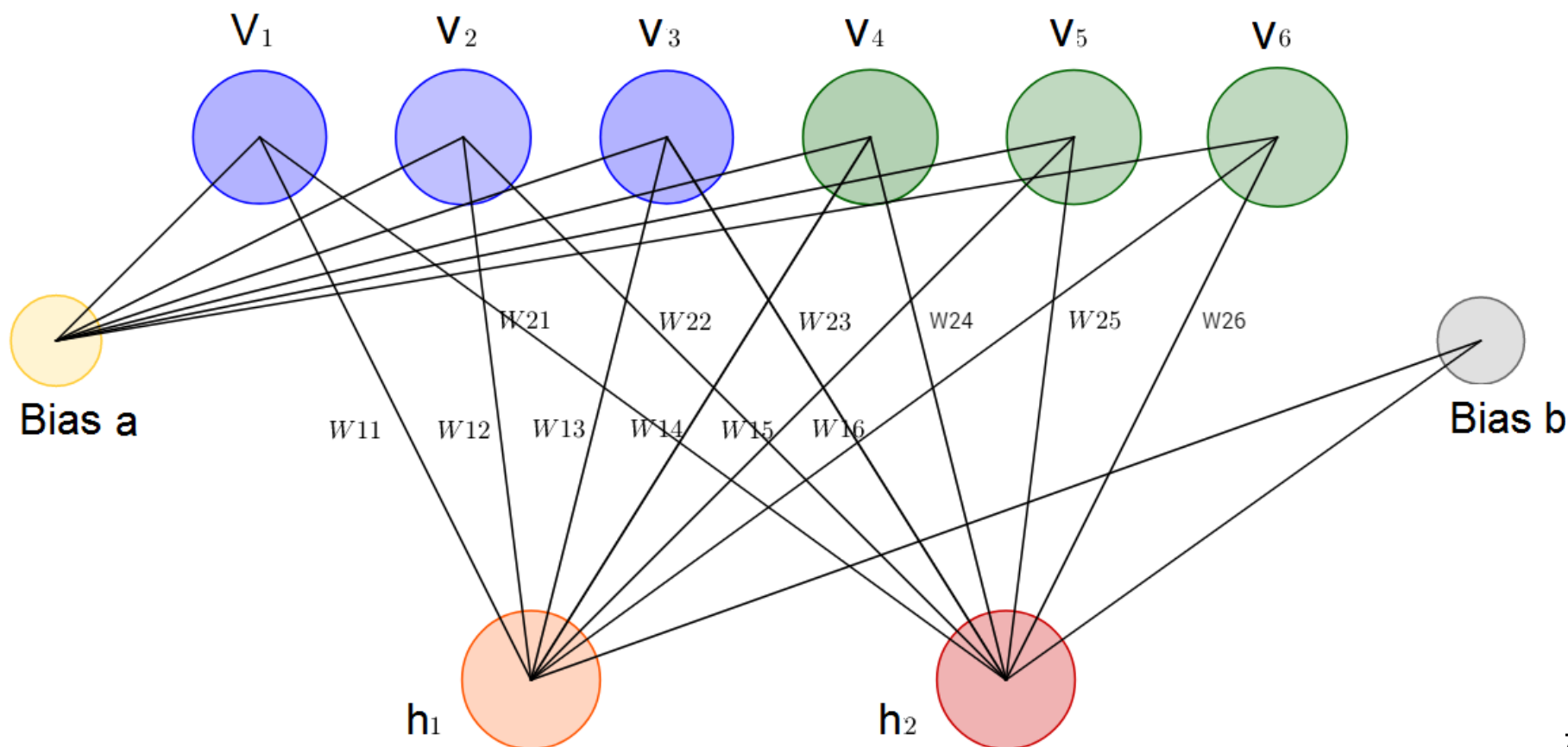


Recommender Systems (con't)

- Not how it's done anymore...
- Method nowadays is physics-inspired

Restricted Boltzman Machines

- Consider an ANN with the following layout:



Restricted Boltzman Machines (Con't)

- Treat system as having some total, finite, Energy:

$$E(\vec{v}, \vec{h}) = - \sum_i a_i v_i - \sum_i b_i h_i - \sum_{ij} v_i h_j w_{ij}$$

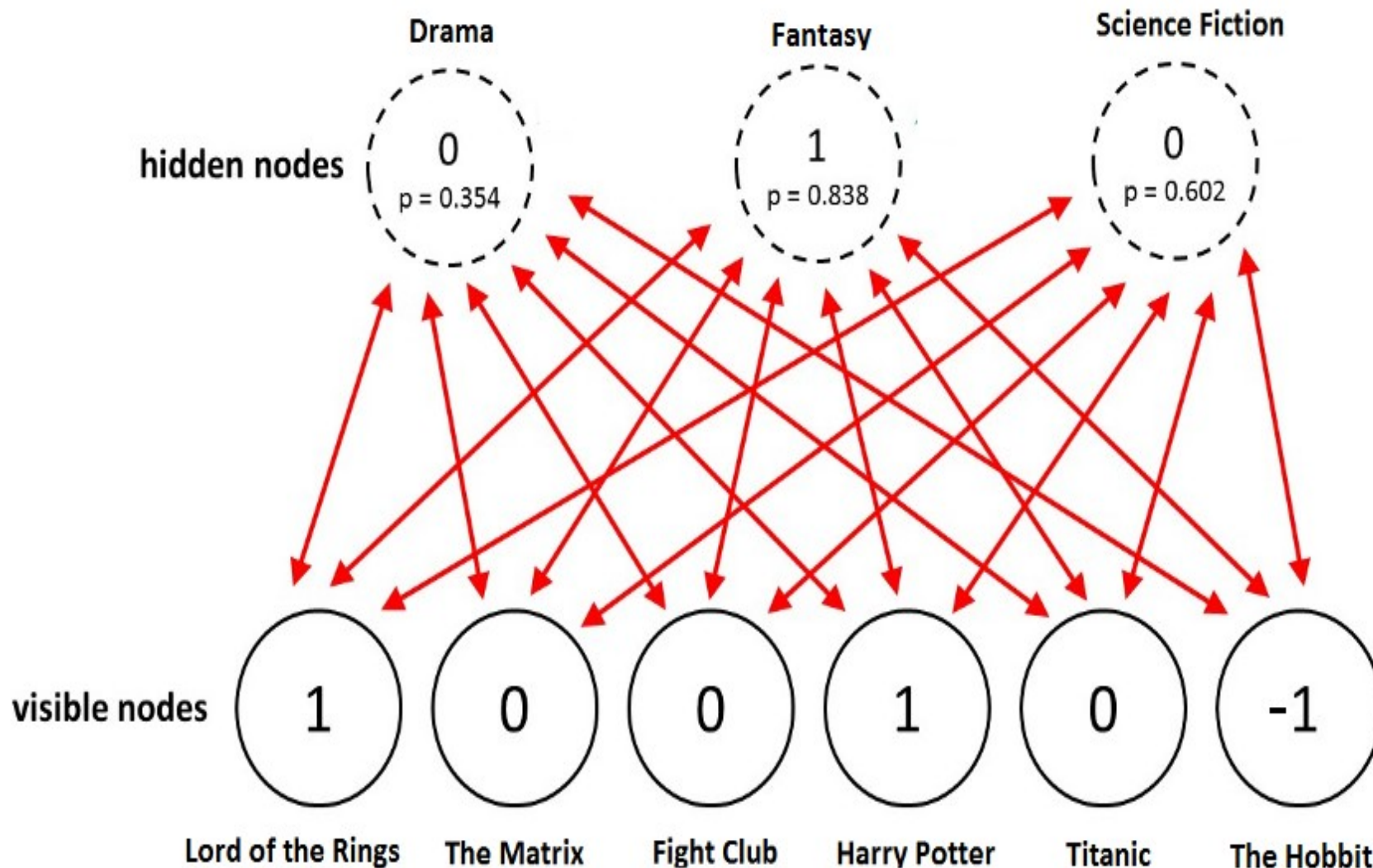
- w_{ij} are values which minimize the energy
- Relies on binary 0,1:
 - Netflix, Youtube, etc all changed to binary...

Restricted Boltzman Machines (Con't)

- Treat likes/dislikes probabilistically:

$$p(v_i = 1 | \vec{h}) = \frac{1}{1 + e^{-(a_i + \sum h_j w_{ij})}}$$

Restricted Boltzman Machines (Con't)



Restricted Boltzman Machines (Con't)

